

Adam Velazquez

Animator

Los Angeles, CA
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EXPERIENCE

Buddha Jones, Los Angeles, California

Realtime Cinematics Artist (Contract)

February 2023 - June 2023

- Storyboard shots, build scenes, and animate cameras in Unreal Engine on multiple projects for Microsoft Showcase 2023
- Animate scenes by blending animations from libraries of anim data.

Sam Vest Studios, Los Angeles, California

3D Animator (Freelance)

September 2022 - February 2023

- Animated 3D characters and props in Maya for commercial products
- Ensured all aspects were created on time and to the standards of supervisor feedback

Self Employed, Los Angeles, California

3D Generalist (Contract)

June 2013 - Present

- Model and Animated 3d Characters for Instagram Advertisements
- Illustrated 2D hand drawn posters, portraits from start to finish

EDUCATION

Gnomon School of Visual Effects, Los Angeles California

Graduated, Bachelors of Fine Arts

Jan 2020 - Jan 2023

Education in computer graphics

Saddleback College, Mission Viejo California

July 2013- September 2016

Major In Film and Television

AWARDS

Gnomon Best of Term - Winter 2021, Fall 2021, Summer 2022, Fall 2022

SKILLS

Implementing Animation for Cinematics as well as Gameplay

Storyboarding and Shot Composition

Sense of Motion and timing

Comfortable with Procedural workflows

Capable of working with Character Art, Environment art, 3d Rigging and Animation

SOFTWARE PROFICIENCY

Zbrush, Blender, Maya, Houdini, Substance Designer, Painter, Sampler, Photoshop, Unreal Engine 5

LANGUAGES

Fluent in English and Spanish